



Simlab Soft

3D Software Done Right

3D SOFTWARE DONE RIGHT

SimLab

3D PDF Exporter 3.2

For

Maya

2009-2014

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Benefits

SimLab 3D PDF exporter for Maya enables Maya users to export their 3D scenes/models in the popular PDF format. 3D PDF files created using SimLab 3D PDF exporter for Maya, can be custom designed using SimLab Template Designer.

3D PDF is the best way to share 3D models with users without risking the loss of their details. The file recipient will need a free copy of Adobe Acrobat reader (which is already installed on most Windows and Mac machines).

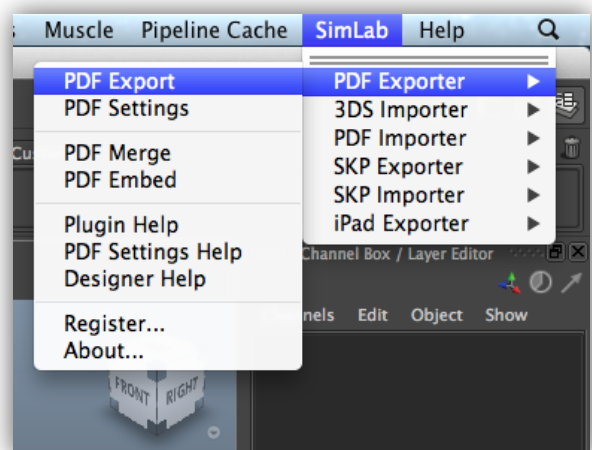
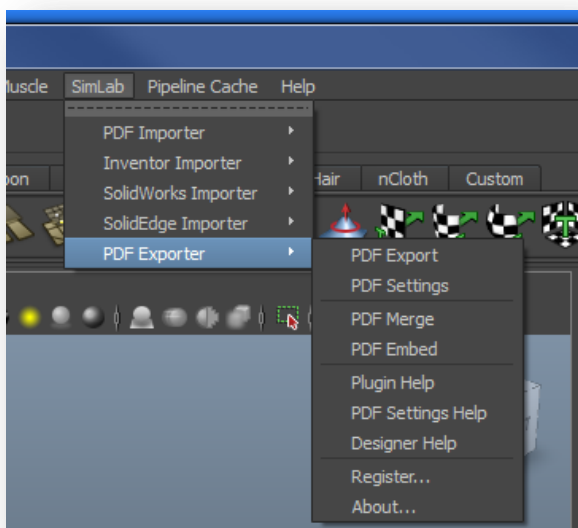
Navigating the 3D model is very easy and can be mastered by none technical users easily. The file creator has the option to include multiple cameras in the 3D PDF file, and to make the file recipient switch between those predefined cameras.

Supported Versions

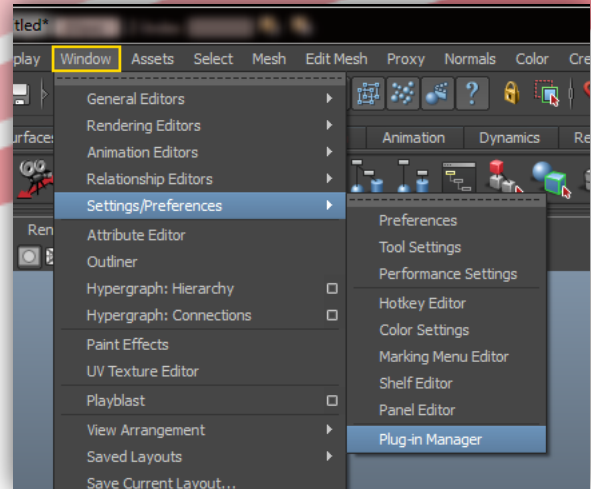
SimLab 3D PDF exporter for Maya is supported on Maya 2009 - 2014 (32, and 64bit), on Mac and Windows (*Note: Maya 2014 is not supported on 32bit*).

Installation

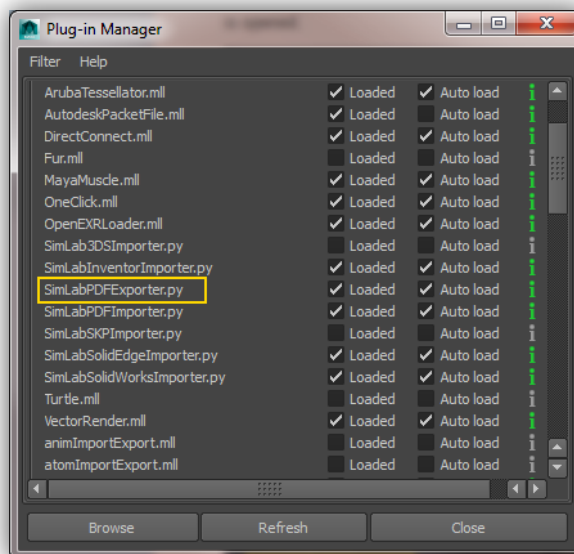
Installing the plugin will add the top level menu SimLab to Maya. Added functionality will be accessible using this menu. The plugin is supported on both Windows, and Mac, operating systems.



If the menu was not added automatically, the plugin needs to be registered with Maya, for the first time. This can be done by clicking the main menu Window -> Settings/Preferences -> Plug-in Manager.



This will open the Plug-in Manager dialog, where a user can select the plugins to be loaded into Maya. Auto load will load the plugin the next time Maya is opened.

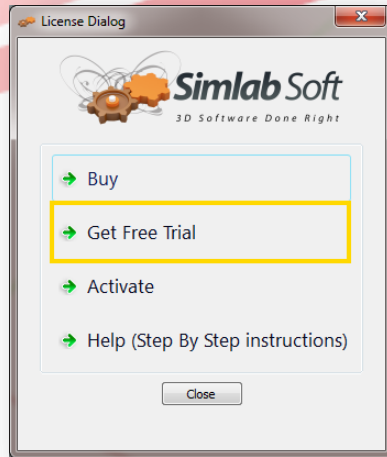


After loading the plugin the top level menu SimLab will be added, where the plugin's functionalities can be accessed.

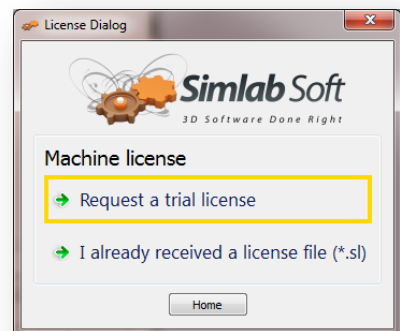
Register A License

Trial License

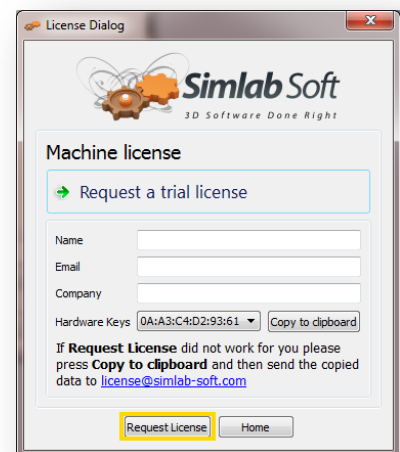
With the plugin registered in Maya a license is required, trial or professional. To request a trial license for the plugin go to SimLab -> PDF Export -> Register. This will open the License Dialog. Click Get Free Trial, and the License Dialog will change as shown.



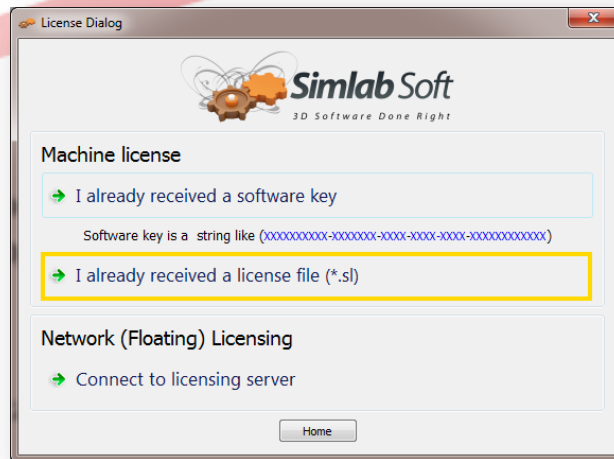
If you haven't already received an (*.sl) file, click the Request a trial license option.



The License Dialog will change again. Fill in the needed information, and then click the Request License button. A message window will appear indicating that the trial license file has been sent to the provided e-mail address.



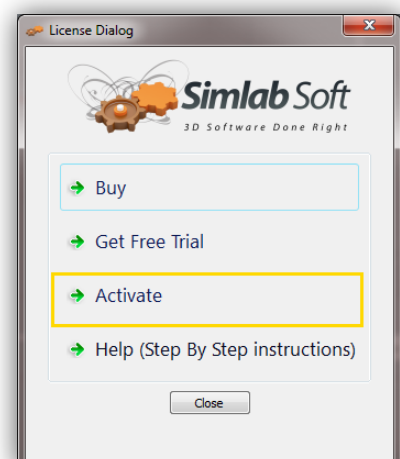
From your e-mail save the license file (license.sl). Back to Maya/License Dialog click the Home button to go back to the original License Dialog, and then click Activate. The License Dialog will be updated again, as shown below. Select the 'I already received a license file (*.sl)' option from the list. A message will appear requesting the selection of the file received by e-mail. Select the file, and if valid a message will appear indicating that, and you can start using the plugin.



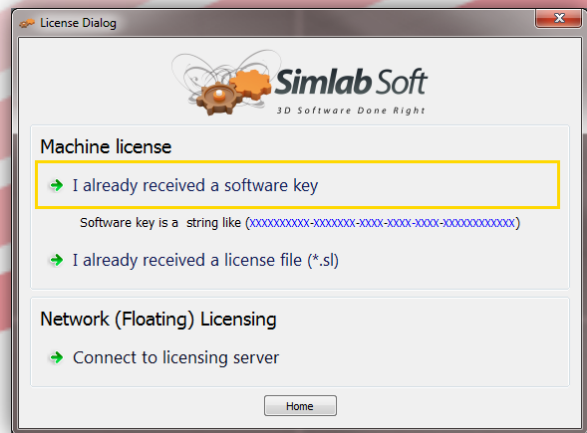
Professional License

When buying a professional license, the user will receive a software key to activate the plugin. By default SimLab licenses for plugins and applications, can be installed on two machines.

To activate the license start Maya, then go to SimLab -> PDF Export -> Register. This will open the License Dialog. Click Activate, and the License Dialog will be updated, as shown below.



Select the 'I already received a software key' option from the list. The License Dialog will update again, showing fields to fill.



Fill in the required information and paste the received license key in the Software Key text box, then click Activate. If the Software Key is valid a message will appear indicating that, and you can start using the plugin.



If you faced any problem with activation, send an email to license@simlab-soft.com make sure to click copy to clipboard and to paste the information in the email sent to license@simlab-soft.com

Exporting 3D PDF files from Maya

PDF files exported using SimLab 3D PDF exporter for Maya, use custom created PDF templates. Before attempting to export to 3D PDF, the user should select/create the template to use for file export. This can be done by clicking SimLab -> PDF Export -> PDF Settings. To learn more about different 3D PDF settings, click [here](#). With a template selected clicking SimLab -> PDF Export -> PDF Export, will open the PDF Export dialog. The user will need to input the output file name, and location, then click Save.

In the template shown below, different cameras were created inside Maya. Each of the images, on the left side of the template, is linked to a different camera. Clicking any image will display the corresponding camera view. The text hyperlinks at the bottom of the template are linked with product URL's. To learn more about creating templates, and linking actions, click [here](#).

