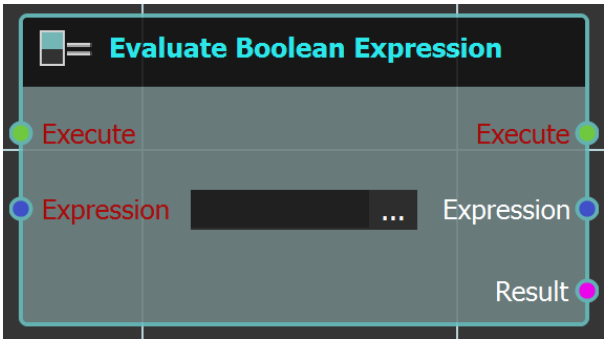
Data Types\Boolean\ Expression

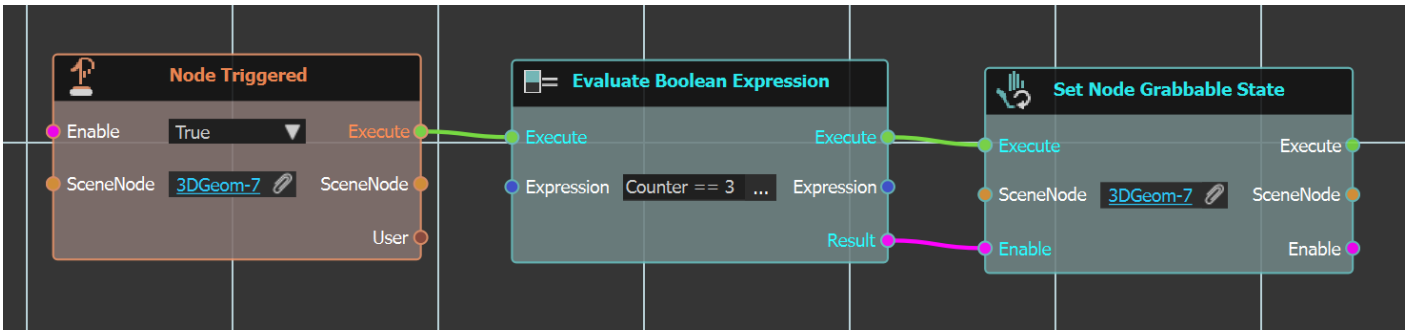
This node can be used to generate values (true or false) that can

trigger events throughout the interactive experience.



Example

In the example below when "**3DGeom-7**" is clicked, the expression in "**Evaluate Boolean Expression**" node is checked to execute the node after or not. In this case the expression is simple "**==**" which is true, so the "**3DGeom-7**" geometry will be set to Grabbable.



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