Distributing VR experiences

Distribution methods

VR experiences created using **Composer/VR Studio** can be shared using SimLab **VR Viewer**, or **LMS** (Learning Management System)
If your organization is already using an LMS, then you may want to utilize it to distribute VR Experiences, if you do not know what an LMS is, or your organization does not have one then you can complete the task using **SimLab VR Viewer**

Distribution using SimLab VR Viewer

SimLab **VR Viewer** includes all the tools needed to upload VR Experiences and share them with user(s) or groups. The process is described in the following tutorial:

https://www.youtube.com/embed/iR-jA5gva1Q

Distribution using LMS

Both **Composer** and **VR Studio** support exporting VR Experiences as xAPI (Tin Can) or Scorm packages, both xAPI and Scorm are standards utilized in most LMS systems, if your LMS system supports xAPI or Scorm simply you need to export the VR Experience to the correct output supported by your LMS

VR Experience to xAPI

The following tutorial teaches the user how to export the VR Experience as an xAPI package and how to use it in TalentLMS:

https://www.youtube.com/embed/SBZlR6tZw9U

VR experience to SCORM

The following tutorial teaches the user how to export the VR Experience as a SCORM package and how to use it in Moodle:

https://www.youtube.com/embed/LU8LOCeqzJg

Most modern LMS system supports at least one of the two, xAPI or Scorm.
The following tutorial shows how to run VR Eperiences in BlackBoard (BB) LMS

https://www.youtube.com/embed/EKQmmYnZ1W4

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