Lesson 4 : Catching Dinosaur VR Game (Part 3)

Lesson 4

In this lesson, you will create the dinosaur catching component of the game, the win and lose scenarios, and adding a successful hits Counter, then adding more visual and sound enhancements to the game.

https://www.youtube.com/embed/ZIDB3H24c-g

Watch this Video tutorial to follow up with the steps necessary to create an Interactive VR Game.

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